

Cfpeek User Manual

version 1.2, 6 January 2021

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1 Introduction

Many programs keep their configurations in files with hierarchical structure. Such files normally define sections, which keep logically separated blocks of statements. These statements may in turn contain subsections, and so on. On the lowest level of hierarchy are *simple statements*, which normally define some basic configuration settings.

Quite often a need arises to parse such files outside of their owner program. For example, one may need to retrieve some configuration settings to use them in a start-up script for that program, to produce a similar configuration file with some settings changed in order to use it on another machine, or to convert entire file into another format for interaction with some other utility.

`Cfpeek` is a utility designed to handle any of these tasks.

2 Overview of this Manual

This book consists of the three main parts. The first part is a tutorial, which provides a gentle (as far as possible) introduction for those who are new to `cfpeek`. The tutorial should help the reader to familiarize himself with the program and to start using it. It does not, however, cover some of the less frequently used features of `cfpeek`.

The chapters that follow complement the tutorial. They describe various input file formats understood by the program and summarize command line syntax and options available to it. These two chapters can be used as a reference by both beginners and for users familiar with the package.

3 Tutorial

The following typographic conventions are used throughout this tutorial.

In the examples, '\$' represents a typical shell prompt. It precedes lines you should type. Both command line and lines which represent the program output are shown in 'this font'.

The Scheme code is shown as follows:

```
(do it)
```

In examples, the \Rightarrow symbol indicates the value of a variable or result of a function invocation, as in:

```
x  $\Rightarrow$  2
```

3.1 Basic Notions

A structured configuration file contains entities of two basic types. First of them is *simple statement*. A simple statement conceptually consists of an *identifier* (or *keyword*) and a *value*. Depending on the syntactic requirements, some special token may be required between them (such as an equals sign, for example), or at the end of the statement. The *value*, though we use the term in singular, is not necessarily a single scalar value, it may as well be a list of values (the exact form of that list depends on the particular syntax of the configuration file).

Another basic entity is *compound statement*, also known as *block statement* or *section*. Compound statement is used for logical grouping of other statements. It consists of identifier, an optional tag and a list of statements. The tag, if present, is similar to the value in simple statements. The same notes that we made about values apply to tags as well. Tags serve to discern between the statements having the same identifier. The *list of statements* may include statements of both kinds: simple as well as compound ones. Thus, compound statements form a tree-like structure of arbitrary depth, with simple statements as leaf nodes.

Each compound statement can have any number of *subordinate statements*, which are called its *child* statements. Each statement (no matter simple or compound) has only one *parent statement*, i.e. a compound statement of which it is a child.

A special implicit statement, called *root statement*, serves as the parent for the statements at the topmost level of hierarchy.

3.2 Pathnames

Given this hierarchical structure, each statement can be identified by the list of keywords and values (when present) of all compound statements that must be traversed in order to reach that statement. Such a list, written according to a set of conventions, is called a *full pathname* of the statement. The conventions are:

1. Pathname is written from top down.
2. An untagged statement is represented by its identifier.
3. A tagged statement is represented by its identifier, immediately followed by an equals sign, followed by the tag.
4. Identifiers and values which contain whitespace, double quotes or dots are enclosed in double quotes.
5. Within double quotes, a double quote is represented as ‘\”’ and a backslash is represented as ‘\\’.
6. Pathname components are separated by dots.

A pathname which begins with a component separator (‘.’) is called *absolute pathname* and identifies the statement with relation to the topmost level of hierarchy.

A pathname beginning with an identifier is called *relative* and identifies the statement in relation to the statement represented by that identifier.

Examples of absolute pathnames are:

```
.database.description
.acl=global.deny
.view=external.zone=com.type
```

Examples of relative pathnames are:

```
description
zone=com.type
```

3.3 Example Configuration

The following configuration file will assist us in further discussion. Its syntax is fairly straightforward:

A simple statement is written as identifier followed value. The two parts are separated by any amount of whitespace. Simple statements are terminated by semicolon.

A compound statement is written as identifier followed by a list of subordinate statements in curly braces. A tag (if present) is put between the identifier and the opening curly brace.

These syntax conventions roughly correspond to the *Grecs configuration format*, which `cfpeek` assumes by default (see [Section 4.1 \[grecs\]](#), page 17).

```
user smith;
group mail;
pidfile "/var/run/example";

logging {
    facility daemon;
    tag example;
}

program a {
    command "a.out";
    logging {
        facility local0;
        tag a;
    }
}

program b {
    command "b.out";
    wait yes;
    pidfile /var/run/b.pid;
}
```

Example 3.1: Sample configuration file

3.4 Listing the Entire File

The only argument `cfpeek` requires is the name of the file to parse. If no other arguments are given, it produces on the standard output a listing of that file in *pathname-value* form. Each simple statement in the input file is represented by a single line in the output listing. The line consists of two main parts: the full pathname of that statement and its value. The two parts are separated by a colon and space character. For example:

```
$ cfpeek sample.conf
.user: smith
.group: mail
.pidfile: /var/run/example
.logging.facility: daemon
.logging.tag: example
.program="a".command: a.out
.program="a".logging.facility: local0
.program="a".logging.tag: a
.program="b".command: b.out
.program="b".wait: yes
.program="b".pidfile: /var/run/b.pid
```

This output can be customized via the `--format` (-H) command line option. This option takes a list of *output flags*, each of which modifies some aspect of the output. Most output flags are boolean, i.e. they enable or disable the given feature. To disable the feature, the flag must be prefixed with 'no'.

To list only the pathnames, use

```
$ cfpeek --format=path sample.conf
.user
.group
.pidfile
.logging.facility
.logging.tag
.program="a".command
.program="a".logging.facility
.program="a".logging.tag
.program="b".command
.program="b".wait
.program="b".pidfile
```

The default output is equivalent to `--format=path,value,descend`.

The flags 'path' and 'value' mean to print the pathname of the statement and its value. The 'descend' flag affects the output of compound nodes. If this flag is set and a node matching the key is a compound node, `cfpeek` will output this node and all nodes below it (i.e. its descendant nodes). The 'descend' flag is meaningful only if at least one lookup key is supplied.

You can also use `--format` to change the default component delimiter. For example, to use slash to delimit components:

```
$ cfpeek --format=delim=/ sample.conf
/user: smith
/group: mail
/pidfile: /var/run/example
/logging/facility: daemon
/logging/tag: example
/program="a"/command: a.out
/program="a"/logging/facility: local0
/program="a"/logging/tag: a
/program="b"/command: b.out
/program="b"/wait: yes
/program="b"/pidfile: /var/run/b.pid
```

3.5 Statement Lookups

When given more than one argument, `cfpeek` treats the rest of arguments as *search keys*. It then searches for statements with pathnames matching each of the keys and outputs them. A key can be either a pathname, or a pattern.

The following command looks for the 'pidfile' statement at the topmost level of hierarchy and prints it:

```
$ cfpeek sample.conf .pidfile
.pidfile: /var/run/example
```

As you see, it uses the same output format as with full listings. If you wish to change it, use the `--format` option, introduced in the previous section. For example, to retrieve only the value:

```
$ cfpeek --format=value sample.conf .pidfile
/var/run/example
```

This approach is quite common when `cfpeek` is used in shell scripts. It will be illustrated in more detail below.

If a key is not found, `cfpeek` prints a message on the standard error and starts searching for the next key (if any). When all keys are exhausted, the program exits with status 1 to indicate that some of them have not been found. To suppress the diagnostics output, use the `--quiet` (`-q`) option.

To illustrate all this, the following example shows how to use `cfpeek` in a start-up script to check whether a program has already been started and to bring it down, if requested:

```
#!/bin/sh
pidfile='cfpeek -q --format=value sample.conf .pidfile'

if test -f $pidfile; then
    pid='head -1 $pidfile'
else
    pid=
fi

case $1 in
start) if test -n "$pid"; then
        echo >&2 "the program is already running"
        else
            # start the program
            sample-start
        fi
        ;;
status) if test -n "$pid"; then
        echo "program is running at pid $pid"
        else
            echo "program is not running"
        fi
        ;;
stop) test -n "$pid" && kill -TERM $pid
        ;;
esac
```

3.6 Pattern Lookups

Apart from literal pathname, a *pathname pattern* is allowed as a key. A pattern can contain *wildcards* in place of path components. Two wildcards are defined: ‘*’ and ‘%’. A ‘%’ matches any single keyword:

```
$ cfpeek sample.conf .%.pidfile
.program="b".pidfile: /var/run/b.pid
```

A ‘*’ wildcard matches zero or more keywords appearing in its place:

```
$ cfpeek sample.conf .*.pidfile
.pidfile: /var/run/example
.program="b".pidfile: /var/run/b.pid
```

In addition to these wildcards, tags in a pattern can contain traditional globbing patterns, as described in [Section “match filename or pathname” in *fnmatch\(3\) man page*](#).

```
$ cfpeek sample.conf '.program=[ab].pidfile'
.program="b".pidfile: /var/run/b.pid
```

Pattern lookups can be disabled using the `--literal` (`-L`) command line option. There may be two reasons for doing so. First, literal lookups are somewhat faster, so if you don’t need pattern matching using `--literal` can save you a couple of CPU cycles. Secondly, if any of your identifiers contain ‘*’ or ‘%’ characters, you will have to use `--literal` to prevent them from being treated as wildcards.

3.7 Using Various Parsers

Cfpeek can handle input files in various formats. The default one is ‘Grecs’ format, introduced in previous sections. To process input files of another format, specify the *parser* to use via the `--parser` (`-p`) command line option. The argument to this option is one of: ‘grecs’, ‘bind’, ‘path’, ‘meta1’ or ‘git’. See [Chapter 4 \[Formats\], page 17](#), for a detailed description of each of these formats.

For example, to select zone statements from the `/etc/named.conf` file:

```
$ cfpeek --parser=bind /etc/named.conf '.*.zone'
```

3.8 Specifying Nodes to Output

Sometimes you may need to see not the node which matched the search key, but its parent or other ancestor node. Consider, for example, the following task: select from the `/etc/named.conf` file the names of all zones for which this nameserver is a master. To do so, you will need to find all ‘zone.type’ statements with the value ‘master’, ascend to the parent node and print its value.

Cfpeek provides several special formatting flags to that effect: `up`, `down`, `parent`, `child` and `sibling`. They are called *relative movement* flags, be-

cause they select another node in the tree, relative to the position of the current node.

The `up` flag takes an integer number as its argument. It instructs `cfpeek` to ascend that many parent nodes before actually printing the node. For example, `--format=up=1` means “ascend to the parent of the matched node and print it”. This is exactly what we need to solve the above task, since the ‘`type`’ statement is a child of a ‘`zone`’ statement. Thus, the solution is:

```
cfpeek --format=up=1,nodescend,value --parser=bind \
/etc/named.conf *.type=master
```

The `value` flag indicates that we want on output only values, without the corresponding pathnames. The `nodescend` flag tells `cfpeek` to not descend into compound statements when outputting them. It is necessary since we want only values of all relevant ‘`zone`’ statements, no their subordinate statements.

A counterpart of this flag is `down=n` flag, which descends n levels of hierarchy.

The `parent` flag acts in the similar manner, but it identifies the ancestor by its keyword, instead of the relative nesting level. The statement

```
--format=parent=zone
```

tells `cfpeek`, after finding a matching node, to ascend until a node with the identifier ‘`zone`’ is found, and then print this node.

The `child=id` statement does the opposite of `parent`: it locates a child of the current node which has the identifier *id*.

Similarly, the `sibling` keyword instructs `cfpeek` to find first sibling of the current node which has the given identifier. For example, to find names of the zone files for all master nodes in the `named.conf` file:

```
cfpeek --parser bind --format=sibling=file,value /etc/named.conf \
'*.zone.type=master'
```

A ‘`file`’ statement is located on the same nesting level as ‘`type`’, for example:

```
zone "example.net" {
    type master;
    file "db.example.net";
};
```

Thus, the above command first locates the ‘`type`’ statement, then searches on the same nesting level for a ‘`file`’ statement, and finally prints its value.

3.9 Using Scripts

`Cfpeek` offers a scripting facility, which can be used to easily extend its functionality beyond the basic operations, described in previous chapters. Scripts must be written in Scheme, using ‘`Guile`’, the *GNU’s Ubiquitous Intelligent Language for Extensions*. For information about the language, refer to *Revised(5) Report on the Algorithmic Language Scheme*. For a

detailed description of Guile and its features, see [Section “Overview” in *The Guile Reference Manual*](#).

This section assumes that the reader has sufficient knowledge about this programming language.

The scripting facility is enabled by the use of the `--expression (-e)` or `--file (-f)` command line options. The `--expression (-e)` option takes as its argument a Scheme expression, which will be executed for each statement matching the supplied keys (or for each statement in the tree, if no keys were supplied). The expression can obtain information about the statement from the global variable `node`, which represents a node in the parse tree describing this statement. The node contains complete information about the statement, including its location in the source file, its type and neighbor nodes, etc. A number of functions is provided to retrieve that information from the node. These functions are discussed in detail in [Chapter 7 \[Scripting\]](#), page 33.

Let’s start from the simplest example. The following command prints all nodes in the file:

```
$ cfpeek --expression='(display node)(newline)' sample.conf
#<node .user: "smith">
#<node .group: "mail">
#<node .pidfile: "/var/run/example">
#<node .logging.facility: "daemon">
#<node .logging.tag: "example">
#<node .program="a".command: "a.out">
#<node .program="a".logging.facility: "local0">
#<node .program="a".logging.tag: "a">
#<node .program="b".command: "b.out">
#<node .program="b".wait: "yes">
#<node .program="b".pidfile: "/var/run/b.pid">
```

The format shown in this example is the default Scheme representation for nodes. You can use accessor functions to format the output to your liking. For instance, the function `greecs-node-locus` returns the location of the node in the input file. The returned value is a cons, with the file name as its car and the line number as its cdr. Thus, you can print statement locations with the following command:

```
cfpeek --expr='(let ((loc greecs-node-locus))
                (format #t "~A:~A~%"
                        (car loc) (cdr loc)))' \
sample.conf
```

Complex expressions are cumbersome to type in the command line, therefore the `--file (-f)` option is provided. This option takes the name of the script file as its argument. This file must define the function named `cfpeek` which takes a node as its argument. The script file is then loaded and the `cfpeek` function is called for each matching node.

Now, if we put the expression used in the previous example in a script file (e.g. `locus.scm`):

```
(define (cfpeek node)
  (let ((loc grecs-node-locus))
    (format #t "~A:~A%" (car loc) (cdr loc))))
```

then the example can be rewritten as:

```
$ cfpeek -f locus.scm sample.conf
```

When both `--file` and `--expression` options are used in the same invocation, the `cfpeek` function is not invoked by default. In fact, it even does not need to be defined. When used this way, `cfpeek` first loads the requested script file, and then applies the expression to each matching node, the same way it always does when `--expression` is supplied. It is the responsibility of the expression itself to call any function or functions defined in the file. This way of invoking ‘`cfpeek`’ is useful for supplying additional parameters to the script. For example:

```
$ cfpeek -f script.scm -e '(process-node node #t)' input.conf
```

It is supposed that the function `process-node` is defined somewhere in `script.scm` and takes two arguments: a node and a boolean.

The `--init=expr` (`-i expr`) option provides an initialization expression `expr`. This expression is evaluated once, after loading the script file, if one is specified, and before starting the main loop.

Similarly, the option `--done=expr` (`-d expr`) introduces a Scheme expression to be evaluated at the end of the run, after all nodes have been processed.

3.9.1 Example: Converter to GIT Configuration Format

Here is a more practical example of Scheme scripting. This script converts entire parse tree into a GIT configuration file format. The format itself is described in [Section 4.6 \[git\], page 23](#).

The script traverses entire tree itself, so it must be called only once, for the root node of the parse tree. The root node is denoted by a single dot, so the invocation syntax is:

```
cfpeek -f togit.scm sample.conf .
```

Traversal is performed by the main function, `cfpeek`, using the `grecs-node-next` and `grecs-node-down` functions. The `grecs-node-next` function returns a node which follows its argument at the same nesting level. For example, if `n` is the very first node in our sample parse tree, then:

```
n => #<node .user: "smith">
(grecc-node-next n) => #<node .group: "mail">
```

Similarly, the `grecc-node-down` function returns the first subordinate node of its argument. For example:

```
n => #<node .logging>
```

```
(greccs-node-down n) ⇒ #<node .logging.facility: "daemon">
```

Both functions return '#f' if there are no next or subordinate node, correspondingly.

The `greccs-node-type` function is used to determine how to handle that particular node. It returns a *type* of the node given to it as argument. The type is an integer constant, with the following possible values:

Type	The node is
<code>greccs-node-root</code>	the root (topmost) node
<code>greccs-node-stmt</code>	a simple statement
<code>greccs-node-block</code>	a compound (block) statement

The `print-section` function prints a GIT section header corresponding to its node. It ascends the parent node chain to find the topmost node and prints the traversed nodes in the correct order.

To summarize, here is the listing of the `togit.scm` script:

```
(define (print-section node delim)
  "Print a Git section header for the given node.
  End it with delim.
```

The function recursively calls itself until the topmost node is reached.

```
"
  (cond
    ((greccs-node-up? node)
     ;; Ascend to the parent node
     (print-section (greccs-node-up node) #\space)
     ;; Print its identifier, ...
     (display (greccs-node-ident node))
     (if (greccs-node-has-value? node)
         ;; ... value,
         (begin
            (display " ")
            (display (greccs-node-value node))))
         ;; ... and delimiter
         (display delim))
    (else ;; mark the root node
     (display "[")))) ;; with a [
```

```
(define (cfpeek node)
  "Main entry point. Calls itself recursively to descend
  into subordinate nodes and to iterate over nodes on the
  same nesting level (tail recursion)."
  (let loop ((node node))
    (if node
```

```

(let ((type (grecs-node-type node)))
  (cond
    ((= type grecs-node-root)
     (let ((dn (grecs-node-down node)))
       ;; Each statement in a Git config file must
       ;; belong to a section.  If the first node
       ;; is not a block statement, provide the
       ;; default [core] section:
       (if (not (= (grecs-node-type dn)
                   grecs-node-block))
           (display "[core]\n"))
         ;; Continue from the first node
         (loop dn)))
      ((= type grecs-node-block)
       ;; print the section header
       (print-section node #\])
       (newline)
       ;; descend into subnodes
       (loop (grecs-node-down node))
       ;; continue from the next node
       (loop (grecs-node-next node)))
      ((= type grecs-node-stmt)
       ;; print the simple statement
       (display #\tab)
       (display (grecs-node-ident node))
       (display " = ")
       (display (grecs-node-value node))
       (newline)
       ;; continue from the next node
       (loop (grecs-node-next node)))))))))

```

If run on our sample configuration file, it produces:

```

$ cfpeek -f togit.scm sample.conf .
[core]
  user = smith
  group = mail
  pidfile = /var/run/example
[logging]
  facility = daemon
  tag = example
[program a]
  command = a.out
[program a logging]
  facility = local0
  tag = a
[program b]

```

```
command = b.out  
wait = yes  
pidfile = /var/run/b.pid
```

4 Supported Configuration File Formats

`Cfpeek` is able to handle input files in several formats. The supported formats differ mostly in syntax. This chapter describes them in detail. If you know of any free software which uses a structured configuration file not understood by `cfpeek`, please let us know (see [Chapter 8 \[Reporting Bugs\]](#), [page 37](#)).

4.1 Greys Configuration File

This is the default input format. It is used, e.g., by GNU Dico¹, GNU Mailutils², GNU Radius³, Mailfromd⁴ and others.

The configuration file consists of statements and comments.

There are three classes of lexical tokens: keywords, values, and separators. Blanks, tabs, newlines and comments, collectively called *white space* are ignored except as they serve to separate tokens. Some white space is required to separate otherwise adjacent keywords and values.

4.1.1 Comments

Comments may appear anywhere where white space may appear in the configuration file. There are two kinds of comments: single-line and multi-line comments. *Single-line* comments start with ‘#’ or ‘//’ and continue to the end of the line:

```
# This is a comment
// This too is a comment
```

Multi-line or *C-style* comments start with the two characters ‘/*’ (slash, star) and continue until the first occurrence of ‘*/’ (star, slash).

Multi-line comments cannot be nested. However, single-line comments may well appear within multi-line ones.

4.1.2 Pragmatic Comments

Pragmatic comments are similar to usual single-line comments, except that they cause some changes in the way the configuration is parsed. Pragmatic comments begin with a ‘#’ sign and end with the next physical newline character.

```
#include <file>
#include file
```

Include the contents of the file *file*. There are three possible use cases.

¹ See *GNU Dico Manual*.

² See *GNU Mailutils Manual*.

³ See *GNU Radius Manual*.

⁴ See *Mailfromd Manual*.

If *file* is an absolute file name, the named file is included. An error message will be issued if it does not exist.

If *file* contains wildcard characters ('*', '[', ']' or '?'), it is interpreted as shell globbing pattern and all files matching that pattern are included, in lexicographical order. If no files match the pattern, the statement is silently ignored.

Otherwise, the form with angle brackets searches for file in the *include search path*, while the second one looks for it in the current working directory first, and, if not found there, in the include search path. If the file is not found, an error message will be issued.

The default include search path is:

1. *prefix/share/program-name/1.2/include*
2. *prefix/share/program-name/include*

where *prefix* is the installation prefix.

```
#include_once <file>
```

```
#include_once file
```

Same as `#include`, except that, if the *file* has already been included, it will not be included again.

```
#line num
```

```
#line num "file"
```

This line causes the parser to believe, for purposes of error diagnostics, that the line number of the next source line is given by *num* and the current input file is named by *file*. If the latter is absent, the remembered file name does not change.

```
# num "file"
```

This is a special form of `#line` statement, understood for compatibility with the C preprocessor.

In fact, these statements provide a rudimentary preprocessing features. For more sophisticated ways to modify configuration before parsing, see [Section 4.1.4 \[Preprocessor\]](#), page 20.

4.1.3 Statements

A *simple statement* consists of a keyword and value separated by any amount of whitespace. Simple statement is terminated with a semicolon (';').

The following is a simple statement:

```
standalone yes;
pidfile /var/run/slb.pid;
```

A *keyword* begins with a letter and may contain letters, decimal digits, underscores ('_') and dashes ('-'). Examples of keywords are: 'expression', 'output-file'.

A *value* can be one of the following:

- number A number is a sequence of decimal digits.
- boolean A boolean value is one of the following: ‘yes’, ‘true’, ‘t’ or ‘1’, meaning *true*, and ‘no’, ‘false’, ‘nil’, ‘0’ meaning *false*.
- unquoted string
An unquoted string may contain letters, digits, and any of the following characters: ‘_’, ‘-’, ‘.’, ‘/’, ‘@’, ‘*’, ‘:’.
- quoted string
A quoted string is any sequence of characters enclosed in double-quotes (“”). A backslash appearing within a quoted string introduces an *escape sequence*, which is replaced with a single character according to the following rules:

Sequence	Replaced with
<code>\a</code>	Audible bell character (ASCII 7)
<code>\b</code>	Backspace character (ASCII 8)
<code>\f</code>	Form-feed character (ASCII 12)
<code>\n</code>	Newline character (ASCII 10)
<code>\r</code>	Carriage return character (ASCII 13)
<code>\t</code>	Horizontal tabulation character (ASCII 9)
<code>\v</code>	Vertical tabulation character (ASCII 11)
<code>\\</code>	A single backslash (‘\’)
<code>\"</code>	A double-quote.

Table 4.1: Backslash escapes

In addition, the sequence ‘`\newline`’ is removed from the string. This allows to split long strings over several physical lines, e.g.:

```
"a long string may be\
split over several lines"
```

If the character following a backslash is not one of those specified above, the backslash is ignored and a warning is issued.

Here-document

A *here-document* is a special construct that allows to introduce strings of text containing embedded newlines.

The `<<word` construct instructs the parser to read all the following lines up to the line containing only *word*, with possible trailing blanks. Any lines thus read are concatenated together into a single string. For example:

```
<<EOT
A multiline
string
EOT
```

The body of a here-document is interpreted the same way as a double-quoted string, unless *word* is preceded by a backslash (e.g. ‘<<\EOT’) or enclosed in double-quotes, in which case the text is read as is, without interpretation of escape sequences.

If *word* is prefixed with - (a dash), then all leading tab characters are stripped from input lines and the line containing *word*. Furthermore, if - is followed by a single space, all leading whitespace is stripped from them. This allows to indent here-documents in a natural fashion. For example:

```
<<- TEXT
    The leading whitespace will be
    ignored when reading these lines.
TEXT
```

It is important that the terminating delimiter be the only token on its line. The only exception to this rule is allowed if a here-document appears as the last element of a statement. In this case a semicolon can be placed on the same line with its terminating delimiter, as in:

```
help-text <<-EOT
    A sample help text.
EOT;
```

list A *list* is a comma-separated list of values. Lists are enclosed in parentheses. The following example shows a statement whose value is a list of strings:

```
alias (test,null);
```

In any case where a list is appropriate, a single value is allowed without being a member of a list: it is equivalent to a list with a single member. This means that, e.g.

```
alias test;
```

is equivalent to

```
alias (test);
```

A *block statement* introduces a logical group of statements. It consists of a keyword, followed by an optional value, and a sequence of statements enclosed in curly braces, as shown in the example below:

```
server srv1 {
    host 10.0.0.1;
    community "foo";
}
```

The closing curly brace may be followed by a semicolon, although this is not required.

4.1.4 Preprocessor

Before actual parsing, the configuration file is preprocessed. The built-in preprocessor handles only file inclusion and `#line` statements (see [Section 4.1.2](#)

[Pragmatic Comments], page 17), while the rest of traditional preprocessing facilities, such as macro expansion, is supported via `m4`, which serves as external preprocessor.

The detailed description of `m4` facilities lies far beyond the scope of this document. You will find a complete user manual in [Section “GNU M4” in GNU M4 macro processor](#). For the rest of this subsection we assume the reader is sufficiently acquainted with `m4` macro processor.

The external preprocessor is invoked with `-s` flag, which instructs it to include line synchronization information in its output. This information is then used by the parser to display meaningful diagnostic.

An initial set of macro definitions is supplied by the `pp-setup` file, located in `prefix/share/program-name/1.2/include` directory.

The default `pp-setup` file renames all `m4` built-in macro names so they all start with the prefix `'m4_'`. This is similar to GNU `m4 --prefix-builtin` option, but has an advantage that it works with non-GNU `m4` implementations as well.

4.2 Path Configuration File

A *pathname configuration file* format corresponds exactly to the default output format of `cfpeek`, i.e. it lists each terminal keyword as its full pathname, followed by a semicolon, a single space and its value, as in the example below:

```
.user: "smith"
.group: "mail"
.pidfile: "/var/run/example"
.logging.facility: "daemon"
.logging.tag: "example"
.program="a".command: "a.out"
.program="a".logging.facility: "local0"
.program="a".logging.tag: "a"
.program="b".command: "b.out"
.program="b".wait: "yes"
.program="b".pidfile: "/var/run/b.pid"
```

This format is similar to the one used in X-resources.

4.3 BIND Configuration File

This is the format used by the ISC BIND configuration files. In general, it is pretty similar to the `'Grecs'`, except that it does not support neither here-documents, not list values. Some of its features, such as `'acIs'` and `'allow-*` lists do resemble lists, but are not them in reality. Such “suspicious” statements are represented as simple statements. For example, the following statement in `named.conf`:

```
allow-transfer {
    allow-dns;
```

```

    !10.10.10.1;
    10.10.10.0/8;
};

.allow-transfer.allow-dns:
.allow-transfer.!: "10.10.10.1"
.allow-transfer."10.10.10.0/8":

```

Another exception is the ‘controls’ statement, which doesn’t fall well into the general syntax of BIND configuration file. Therefore a special rule is applied to handle it. In the effect, the following statement:

```

controls {
    inet 127.0.0.1 port 953
        allow { 127.0.0.1; 127.0.0.2; } keys { "rndc-key"; };
};

```

produces

```

.controls: (inet, 127.0.0.1, port, 953, allow, \
           (127.0.0.1, 127.0.0.2), keys, (rndc-key))

```

4.4 DHCPD Configuration File

This is the format used by the ISC DHCPD configuration files (/etc/dhcpd.conf and any files it might include). It is very similar to ‘Bind’, with some minor differences:

- Block statements do not end with a semicolon.
- Tags or values can contain lists of quoted strings delimited by commas.

4.5 MeTA1 Configuration File

This type of configuration file is used by *MeTA1*, an advanced MTA program. See <http://www.meta1.org> for details about the program and its configuration.

The syntax is similar to both ‘Greys’ and ‘Bind’ in that it uses curly braces to delimit subordinate statements. The syntax for strings is similar to ‘Greys’ (see [Section 4.1.3 \[quoted string\], page 18](#)). As in ‘Greys’, adjacent quoted strings are concatenated to produce a single string.

The principal syntactic differences are:

- Only ‘#’ comments are understood.
- An equal sign is required between identifier and value in simple statements, e.g.:

```

log_level = 12;

```

- List values are enclosed in curly braces.
- Here-document is not supported.

4.6 GIT Configuration File

This is the format used by Git (<http://git-scm.com>). It is described in detail in See [Section “CONFIGURATION FILE”](#) in *git-config(1) man page*.

The syntax is line-oriented. Comments are introduced by ‘#’ or ‘;’ character and extend up to the next physical newline. Statements are delimited by newlines.

The syntax for simple statement is:

```
ident = value
```

Compound statements or *sections* begin with a *section header*, i.e. a full pathname of that section using single space as a separator and enclosed in a pair of square brackets. Any identifier in the path which contains whitespace characters must be quoted using double quotes. Double quotes and backslashes appearing in a section name must be escaped as ‘\’ and ‘\\’ correspondingly. For example:

```
[section "subsection name" subsubsection]
```

An alternative syntax for section headers is a full pathname of the section using single dot as a separator and enclosed in a pair of square brackets. When this syntax is used, whitespace is not allowed in section names:

```
[section.subsection.subsubsection]
```

A section begins with the section headers and continues until the start of next section or end of file, whichever occurs first.

Simple statements must occur only within a section. In other words, each non-empty configuration file must contain at least one section.

String values may be entirely or partially enclosed in double quotes, similarly to shell syntax. The following escape sequences are recognized within a value:

Sequence	Stands for
‘\’	‘\’
‘\\’	‘\’
‘\b’	Backspace (ASCII 8)
‘\t’	Horizontal tab (ASCII 9)
‘\n’	Newline (ASCII 10)

A backslash immediately preceding a newline indicates line continuation. Both characters are removed and the remaining characters are joined with line that follows.

5 Cfpeek Command Line Syntax

The format of `cfpeek` invocation is:

```
cfpeek options file [keys]
```

where *options* are command line options, *file* is the configuration file to operate upon, and optional *keys* are pathnames of the keywords to locate in that configuration file.

If *keys* are supplied, `cfpeek`, for each *key*, looks up in the parse tree for any nodes matching the key and prints them on the standard output. An error message is displayed for any key which has no matching statements in the input file. In this case, program continues iterating over the rest of *keys*. When the list is exhausted, `cfpeek` will exit with the status 1 (see [Chapter 6 \[Exit Codes\]](#), page 31).

If either `-f (--file)` or `-e (--expression)` has been given, a Scheme expression or the default `cfpeek` function is evaluated for each matching node. If `-e (--expression)` is given, the node is passed to it in the global `'node'` variable. Otherwise, if `-f (--file)` is given, the node is passed as argument to `cfpeek` function.

If both `--file=script` and `--expression=expression` options are given, the script file *script* is loaded first, and the *expression* is evaluated for each matching node. The expression can then refer to any variables and call any functions defined in the *script*.

If no keys are supplied, the program operates as if given a single `.*` key (see [Section 5.1 \[Patterns\]](#), page 25), which matches any node in the parse tree (i.e., it iterates over the entire parse tree).

5.1 Patterns

By default `cfpeek` treats keys as *wildcard patterns*. When matching statement identifiers (keywords), two characters have special meaning: `'%'` and `'*'`.

A `'%'` character in place of an identifier matches any single keyword. Thus, e.g.:

```
cfpeek file.conf .%.bar.baz
```

will match `'foo.bar.baz'`, `'qux.bar.baz'`, but will not match `'bar.baz'` or `'x.y.bar.baz'`.

A single `'*'` character in place of a keyword matches zero or more keywords appearing in its place, so that:

```
cfpeek file.conf *.bar.baz
```

The tags in block statement are matched using the traditional globbing patterns. See [Section "match filename or pathname" in `fnmatch\(3\)` man page](#).

For example, this:

`cfpeek file.conf *.program="mh-*`
 will match any ‘program’ block statement whose tag begins with ‘mh-’.

5.2 Output Control

`-H flags`

`--format=flags`

Set output format flags. The argument is a comma-separated list of format flags and *relative movement* options. Relative movement options select another node, relative to the one found. They are:

‘parent=*id*’

Find a parent of the matching node, which has *id* as its identifier.

‘child=*id*’

Find a child of the matching node, which has *id* as its identifier.

‘child=*id*’

Find a sibling of the matching node, which has *id* as its identifier.

‘up=*n*’

Ascend *n* parent nodes and print the node at which the ascent stopped.

`descend=n`

Descend *n* child nodes.

Any number of relative movement options can be specified. They are executed in the order of their appearance in the `--format` statement. For example, `--format=up=2,sibling=foo,child=bar` means: ascend two levels of hierarchy, find a node named ‘foo’, look for a node named ‘bar’ among the children of that node and print the result.

If evaluation of the relative movement options results in an empty node (e.g. the ‘up’ option attempts to go past the root of the tree), nothing is output.

The `delim` flag controls how keyword paths is printed:

‘delim=*char*’

Sets path component delimiter, instead of the default ‘.’.

The following flags control the amount of information printed for each node. These are boolean flags: when prefixed with ‘no’ they have the meaning opposite to the described.

- `'locus'` Print source location of each configuration statement. A location is printed as the file name, followed by a semicolon, followed by the line number and another semicolon. Locations are separated from the rest of output by a single space character.
- `'path'` Print statement paths.
- `'value'` Print statement values.
- `'quote'` Always quote string values.
- `'never-quote'`
Never quote string values.
- `'quote-hex'`
Print non-printable characters as C hex escapes. This option is ignored if `'noquote'` is set.
- `'descend'` Descend into subnodes. Set default options.
The default format options are: `'path,value,quote,descend'`.
- `-q`
- `--quiet` Suppress error diagnostics. See [Section 3.5 \[quiet\]](#), page 8.

5.3 Modifiers

The following options modify the way `cfpeek` processes the parse tree and search keys.

- `-L`
- `--literal` Use literal matching, instead of pattern matching. See [\[literal\]](#), page 10.
- `-S`
- `--sort` Before further processing, sort parse tree lexicographically in ascending order.
- `-m`
- `--matches=number`
Output at most *number* matches for each key.
- `-p`
- `--parser=type`
Set parser type for the input file. The argument is one of: `'greps'`, `'path'`, `'metal'`, `'bind'`, `'dhcpd'`, and `'git'` (case-insensitive). See [Chapter 4 \[Formats\]](#), page 17, for a description of each type.
- `-r`
- `--reduce` Reduce the parse tree, so that each keyword occurs no more than once at each tree level.

`-s path=val`

`--set=path=val`

Set a keyword *path* to *value*. The produced parse tree node will be processed as usual.

5.4 Scripting Options

The following options control the scripting facility of `cfpeek`.

`-e expression`

`--expression=expression`

Apply this expression to each node found. The global variable `node` is set to the node being processed before evaluating. When used together with `--file=script`, the expression can refer to any variables and call any functions defined in the *script* file.

`-f file`

`--file=file`

Load the script *file*. Unless `--expression` is also given, the script must define the function named ‘`cfpeek`’ which takes a node as its only argument. This function will be called for each matching node.

If `--expression` is given, this behavior is suppressed. It is then the responsibility of the expression to call any functions defined in this file.

`-i expr`

`--init=expr`

The `--init=expr` (`-i expr`) option provides an initialization expression *expr*. This expression is evaluated once, after loading the script file, if one is specified, and before starting the main loop.

`-l script-language`

`--lang=script-language`

Select scripting language to use. This option is reserved for further use. As of version 1.2, the only possible value for *script-language* is ‘`scheme`’.

5.5 Preprocessor Control Options

The options described below control the preprocessor facility. They are meaningful only for ‘`GRECS`’ and ‘`BIND`’ configuration files. Preprocessor is not used for another configuration file formats.

`-Dname[=value]`

`--define=name[=value]`

Define the preprocessor symbol *name* as having *value*, or empty. See [Section 4.1.4 \[Preprocessor\]](#), page 20.

`-I dir`
`--include-directory=dir`
Add *dir* to include search path.
See [Section 4.1.2 \[Pragmatic Comments\]](#), page 17.

`-N`
`--no-preprocessor`
Disable preprocessor. see [Section 4.1.4 \[Preprocessor\]](#), page 20.

`-P command`
`--preprocessor=command`
Use *command* instead of the default preprocessor. see [Section 4.1.4 \[Preprocessor\]](#), page 20.

5.6 Debugging Options

The options below enable trace output which helps understand how configuration parser works. They are mainly useful for cfpeek developers.

`-X`
`--debug-lexer`
Trace configuration file lexer.

`-x`
`--debug-parser`
Trace configuration file parser.

5.7 Informational Options

`--help`
`-h` Print a concise usage summary and exit.

`--usage` Print a summary of command line syntax and exit.

`--version`
`-v` Print the program version and exit.

6 Exit Codes

When `cfpeek` terminates, it reports the result of its invocation via its exit code. Exit code of 0 indicates normal termination. Exit code 1 indicates that not all search keys has been found. Exit codes greater than 1 indicate various error conditions. The exact cause of failure is reported on the standard error.

The exit codes are as follows:

- 2 Error parsing the input file.
- 3 Script failure.
- 64 The command was used incorrectly, e.g., with the wrong number of arguments, a bad option, a bad syntax in a parameter, or whatever.
- 69 The requested script file does not exist, contains syntax errors, or cannot be parsed for whatever other reason.
- 70 An internal software error has occurred. Please, report it, along with any error diagnostics produced by the program, if you ever stumble upon this error code. See [Chapter 8 \[Reporting Bugs\]](#), [page 37](#), for detailed instructions.
- 78 The script file parses correctly, but does not define all the symbols required by `cfpeek`.

7 Scripting

This chapter describes the Scheme functions available for use in `cfpeek` scripts. For an introduction to `cfpeek` scripting facility, see [Section 3.9 \[Scripts\]](#), page 11.

`greys-node?` *obj* [Scheme Procedure]
Returns ‘#t’ if *obj* is a valid tree node.

`greys-node-root` *node* [Scheme Procedure]
Returns the topmost node that can be traced up from *node*.

`greys-node-head` *node* [Scheme Procedure]
Returns the first node having the same parent and located on the same nesting level as *node*. I.e. the following always holds true:

```
(let ((head (greys-node-head node)))
  (and
    (eq? (greys-node-up node) (greys-node-up head))
    (not (greys-node-prev? head))))
```

`greys-node-tail` *node* [Scheme Procedure]
Returns the last node having the same parent and located on the same nesting level as *node*. In other words, the following relation is always ‘#t’:

```
(let ((tail (greys-node-tail node)))
  (and
    (eq? (greys-node-up node) (greys-node-up tail))
    (not (greys-node-next? tail))))
```

`greys-node-up?` *node* [Scheme Procedure]
Return true if *node* has a parent node.

`greys-node-up` *node* [Scheme Procedure]
Return parent node of *node*.

`greys-node-down?` *node* [Scheme Procedure]
Returns ‘#t’ if *node* has child nodes.

`greys-node-down` *node* [Scheme Procedure]
Returns the first child node of *node*.

`greys-node-next?` *node* [Scheme Procedure]
Returns ‘#t’ if *node* is followed by another node on the same nesting level.

`greys-node-next` *node* [Scheme Procedure]
Returns the node following *node* on the same nesting level.

`greys-node-prev?` *node* [Scheme Procedure]
Returns ‘#t’ if *node* is preceded by another node on the same nesting level.

greCs-node-prev *node* [Scheme Procedure]
Returns the node preceding *node* on the same nesting level.

greCs-node-ident *node* [Scheme Procedure]
Returns identifier of the node *node*.

greCs-node-ident-locus *node* [*full*] [Scheme Procedure]
Returns locus of the *node*'s identifier. Returned value is a cons whose parts depend on *full*, which is a boolean value. If *full* is '#f', which is the default, then returned value is a cons:

```
(file-name . line-number)
```

Otherwise, if *full* is '#t', the function returns the locations where the node begins and ends:

```
((beg-file-name beg-line beg-column) .  
 (end-file-name end-line end-column))
```

greCs-node-path-list *node* [Scheme Procedure]
Returns the full path to the node, converted to a list. Each list element corresponds to a subnode identifier. A subnode which has a tag is represented by a cons, whose car contains the subnode identifier, and cdr its value. For example, the following path:

```
.foo.bar=x.baz
```

is represented as

```
'("foo" ("bar" . "x") "baz")
```

greCs-node-path *node* [*delim*] [Scheme Procedure]
Returns the full path to the *node* (a string).

greCs-node-type *node* [Scheme Procedure]
Returns the type of the node. The following constants are defined:

greCs-node-root

The node is a root node. The following is always '#t':

```
(and (= (greCs-node-type node) greCs-node-root)  
      (not (greCs-node-up? node))  
      (not (greCs-node-prev? node))))
```

greCs-node-stmt

The node is a simple statement. The following is always '#t':

```
(and (= (greCs-node-type node) greCs-node-stmt)  
      (not (greCs-node-down? node))))
```

greCs-node-block

The node is a block statement.

greCs-node-has-value? *node* [Scheme Procedure]
Returns '#t' if *node* has a value.

greys-node-value *node* [Scheme Procedure]
Returns the value of *node*.

greys-node-value-locus *node* [*full*] [Scheme Procedure]
Returns locus of the *node*'s value. Returned value is a cons whose parts depend on *full*, which is a boolean value. If *full* is '#f', which is the default, then returned value is a cons:

```
(file-name . line-number)
```

Otherwise, if *full* is '#t', the function returns the locations where the node begins and ends:

```
((beg-file-name beg-line beg-column) .  
 (end-file-name end-line end-column))
```

greys-node-locus *node* [*full*] [Scheme Procedure]
Returns source location of the *node*. Returned value is a cons whose parts depend on *full*, which is a boolean value. If *full* is '#f', which is the default, then returned value is a cons:

```
(file-name . line-number)
```

Otherwise, if *full* is '#t', the function returns the locations where the node begins and ends:

```
((beg-file-name beg-line beg-column) .  
 (end-file-name end-line end-column))
```

greys-find-node *node path* [Scheme Procedure]
Returns the first node whose path is *path*. Starts search from *node*.

greys-match-first *node pattern* [Scheme Procedure]
Returns the first node whose path matches *pattern*. The search is started from *node*.

greys-match-next *node* [Scheme Procedure]
Node must be a node returned by a previous call to **greys-match-first** or '**greys-match-next**'. The function returns next node matching the initial pattern, or '#f' if no more matches are found. For example, the following code iterates over all nodes matching *pattern*:

```
(define (iterate-nodes root pattern thunk)  
  (do ((node (greys-match-first root pattern))  
      (greys-match-next node)))  
      ((not node))  
      (thunk node)))
```


8 How to Report a Bug

Please, report bugs and suggestions to bug-cfpeek@gnu.org.ua.

You hit a bug if at least one of the conditions below is met:

- `cfpeek` terminates on signal 11 (SIGSEGV) or 6 (SIGABRT).
- `cfpeek` terminates with exit code 70 (internal software error).
- The program fails to do its job as described in this manual.

If you think you've found a bug, please be sure to include maximum information available to reliably reproduce it, or at least to analyze it. The information needed is:

- Version of the package you are using.
- Command line options and input file (or files) used.
- Conditions under which the bug appears.

Any errors, typos or omissions found in this manual also qualify as bugs. Please report them, if you happen to find any.

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Version 1.2, November 2002

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Concept Index

This is a general index of all issues discussed in this manual

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